



## All City Fall Baseball League Rules 11-12 Year Olds Revised: 8/17/04

- 1. Little League rules will apply unless otherwise noted hereafter.
- 2. Field Dimensions: Bases 60 Ft, Pitching 46 ft
- 3. Game Times: Each game will be six innings or be called because of time limit. Both coaches will be notified when the <u>1:45 mark</u> has been reached. The inning in progress will be completed for the end of the game. (The intent of this rule is to come close to a two hour time frame as possible. There is no "drop dead time". **Staff Scorekeepers will be the official timer** and will be responsible for starting the time clock.
- 4. Start times: Weekdays: 6:30 PM. Saturday: 8:00 AM; 10:15 AM; 12:30 PM.
- 5. Run Rule/Limits: A ten-run rule will be in effect after 3.5 innings. Any team that is ahead by ten or more runs after 3 ½ innings will be declared the winner and the game will be over.
- 6. TO START THE GAME, THE FIRST TIME THE VISITORS COME TO UP TO BAT, THEY WILL BE ALLOWED A MAXIMUM OF 6 RUNS. ALL TURNS AFTER THAT, INCLUDING THE FIRST TIME THE HOME TEAM COMES TO BAT, THE TEAM WILL BE ALLOWED TO SCORE AS MANY AS IT TAKES TO TIE (the current score) PLUS SIX (6) RUNS. There is no "continuation rule" for runners coming in home after the six-max run is reached. After the sixth run scores (that is: allowing as many runs as it takes to tie plus 6), the other team will come to bat regardless of the number of outs in the inning.
- 7. **All players present will be placed in the teams batting order**. Unlimited substitution at all fielding positions. (Exception: Pitcher removed from the position due to trips to the mound by coach.) Pinch runner may only be used for injured player or for the catcher in order to put on equipment. **Pinch runner will be the last out in the line-up.** It is recommended that all players be rotated to different fielding positions and that if a player doesn't start one game, that player should start the next.
- 8. Pitchers are limited to a total of six (6) innings per calendar week, Sunday through Saturday. Delivery of a single pitch constitutes having pitched an inning. If a player pitches less than four (4) innings, one calendar day of rest is mandatory. If a player pitches in four (4) or more innings, three (3) calendar days of rest are mandatory.

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- 9. Tie Games: Will be played out with the following format (1 extra inning only)→ Place last out from previous inning on second base and play inning as normal. No more than 6 runs may be scored. If after this "extra" inning the game is still tied, it will be recorded as a tie game.
- 10. Footwear: Metal cleats of any kind are not to be worn by players or coaches. Catcher: Must wear a mitt, protective cup, and all gear (chest protector, throat guard, shin guard, helmet and mask). Any child/participant, or anyone under 18 yrs. old, in a crouch position to receive a pitch, even during warm ups, MUST WEAR FULL PROTECTIVE GEAR (chest protector, throat guard, shin guard, helmet and mask). This includes family members, helpers, anyone under 18 yrs. old.
- 11. The drop third strike rule IS NOT IN EFFECT.
- **12.** Infield fly rule will be effect.
- **13.** Base stealing: Runner may ADVANCE AT THEIR OWN RISK, when the BALL REACHES THE BATTER. **Please review rule: 7.13 for runner leaving early.** (Lead offs by runners are NOT allowed.)
- **14.** Base coaches: Each team will be allowed up to two adult coaches. If a player becomes a player/coach, he/she must wear a batting helmet while in the coaching box. Coaches may not have score books, clipboards or other such items that may distract them from the action in their hands.
- 15. No Big Barreled bats. Bats must be not more than 2-1/4 inches in the barrel.
- 16. The City of Tempe Parks and Recreation Staff reserve the right to revise the league rules during the season and for tournament play.
- 17. **Registrant/Parent/Guardian is responsible for verifying child is within the age guidelines for the program.** Any falsification of the information provided, either intentional or unintentional, will result in penalties including dismissal from the program and forfeiture of all fees paid. Any concerns about eligibility of a participant should be directed to staff. Parks and Recreation staff may challenge the eligibility of any player at any time prior to or during the game. An eligibility challenge instigated by staff (site supervisor, program coordinator or league administrator), may not evoke a return challenge by the team being challenged.

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If you have any questions or concerns regarding this program please contact:

## **DIRECTORY OF LEAGUE STAFF:**

<b>Bobbi Jones</b> <b>Recreation Coord</b>	480-350-5267 dinator	Bobbi jones@tempe.gov
Misty Cisneros Program Coordin		Misty Cisneros@tempe.gov
Richard King, Official Coordina	480-350-5249 ator	richard_king@tempe.gov
Larry West	480-350-5218	larry_west@tempe.gov

FIELD SPORTS HOTLINE: 480-350-5293

**Recreation Supervisor** 

League information: www.tempe.gov/pkrec/sportspage/